(1) Please reflect upon the ways in which issues regarding gesture are exemplified in the context of a 3D virtual reality such as *Second Life.*

(2) Please share any insights into philosophy and multimodality which you feel you have acquired as a result of this course.

I was very pleased to hear that we were going to have a session with second life. I had heard so much about it and was quiet curious. Even though I had been looking over my wife´s shoulder for some time I had not taken the first step yet. The lecture from the other day when we talked about gesture was in many ways revealing. I had for example never seen in such clear way how emotions could be transmitted with gesture. When we entered the world of second life it was obvious that in a place like that, gesture plays an important role. Looking at the computer screen it came clear that if gestures were made they had to mean something and meaning had to be followed by gesture. The difference between the two avatars was also interesting in that sense. One moved so much more life likely and that has obviously much to do with gesture. It also made me realize that if one wants to do something in a virtual world or games it must be essential to study in depth gesture and meaning. How that is done is a complete mystery to me however I now have a little insight into the way it is possible to transmit meaning in music with gesture.

 That leads me to the second point of discussion. When I first saw the course description I thought it was very interesting, even though I had no idea what it really meant. I was not disappointed at all. The course was all that I hoped for and some more. The thing that I thought was the most interesting was I remembered that philosophy can and must deal with everything in life. I realized that there must be some kind of language that can be used in so many ways. Philosophy needs to be the channel for such interaction and is in away what I learned in this course. That any discipline can and maybe needs to be able to interact with other disciplines. The way we teach and do research has been and still is very much submitted to a strict set of rules and somehow we have managed to build up a system that instead of talking to each other we compete. Now let me be clear that I´m not against competition but I do think that maybe it has done a little more harm than good in the academic world. That is exactly what philosophy and multimodality can do, bring different disciplines together. It even came more clear to me last night when I was writing an essay on the conflict of Sierra Leone and read three different theories were disputing in a way over the origins of this conflict. These theories were written by an economist, anthropologist and a political scientist

and they all tried to analyze the origins of the conflict, all written at the same time and in a way put out there to respond to each other and there for they were in a competition with each other. What I was thinking though was why on earth they didn´t just work to gather. I know that it is done in some cases and maybe I´m over reacting but I do believe we could do so much more. A new example of kind a multimodality right here in Iceland are the elections of the city major and committees her in Reykjavík were Jón Gnarr a comedian won the elections got 34,7 % of the votes for his party The best party. http://www.huffingtonpost.com/iris-lee/the-jokes-on-icelands-pol_b_595554.html.In the beginning I thought that this party was a terrible idea and almost dangerous. But when I thought about philosophy and multimodality I started to think that maybe humor and philosophy could be the next project. It will be interesting to see if politics will mix well here in Iceland but just the fact that people are ready to try something new when it comes to politics makes me think that a new way of thinking maybe necessary and definitely in demand.